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FIFTH SEMESTER B.C.A. DEGREE EXAMINATION, NOVEMBER 2018 (CUCBCSS-UG)

CC15U BCA5 B11 - COMPUTER ORGANIZATION AND ARCHITECTURE

(Computer Application - Core Course)

(2015 - Admission onwards)

Time: Three Hours

Maximum: 80 Marks

Part A

Answer *all* questions. Each question carries 1 mark.

- 1. ______ is a group of bits that instruct the computer to perform a specific operation.
- 2. MISD stands for _____
- 3. _____ holds the address of the next instruction to be read from memory after the current instruction is executed.
- 4. A micro-program is a sequence of _____
- 5. _____ transmission can send and receive data in both directions simultaneously.
- 6. _____ memory is used to increase the speed of processing.
- 7. A pipeline register is a _____
- 8. When CPU refers to memory and finds the word in cache, it is said to produce
- 9. _____ is a set of rules that are followed by interconnecting computers to ensure orderly transfer of information.
- 10. _____ memory is a concept that permits the user to construct large programs equal to the totality of auxiliary memory.

(10 x 1 = 10 Marks)

Part B

Answer *all* questions. Each question carries 2 marks.

- 11. Explain instruction cycle of a basic computer.
- 12. Explain the working of a cache memory.
- 13. Write micro instruction format of a basic computer.
- 14. Explain cycle stealing mechanism.
- 15. Define data dependency in instruction pipeline.

(5 x 2 = 10 Marks)

Part C

Answer any *five* questions. Each question carries 4 marks.

16. Write a detailed note on different computer registers.

- 17. Demonstrate interrupt cycle.
- Write a multiplication algorithm for multiplying binary instruction in signed 2's complement representation.
- 19. Explain DMA data transfer technique.
- 20. Explain the need and mechanism of memory interleaving.
- 21. Describe an array processor.
- 22. With the help of a block diagram explain general register organization.
- 23. Explain the use of associative memory.

(5 x 4 = 20 Marks)

Part D

Answer any *five* questions. Each question carries 8 marks.

- 24. What is the difference between a direct and an indirect address instruction? How do each type of instruction bring an operand into a processor register?
- 25. Explain address sequencing mechanism using control memory.
- 26. Explain stack organization.
- 27. Explain any two auxiliary memory devices.
- 28. Explain programmed I/O and interrupt I/O.
- 29. Explain arithmetic pipeline for floating point addition and subtraction.
- 30. What are RAM and ROM chips? How RAM and ROM chips are connected to CPU?
- 31. Explain vector processing in detail.

(5 x 8 = 40 Marks)
