| 16U538 | | (Pages: 2 |) | Name: | |
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| | | | | Reg. No. | |
| FIFTH SEMESTER B.C.A. DEGREE EXAMINATION, NOVEMBER 2018 | | | | | |
| (CUCBCSS-UG) | | | | | |
| CC15U BCA5 B09 - JAVA PROGRAMMING | | | | | |
| (Computer Application - Core Course) (2015-Admission onwards) | | | | | |
| Time: Three Hours | | (2013-Admission | onwards) | Maximum: 80 Marks | |
| Part A | | | | | |
| Answer all questions. Each question carries 1 mark. | | | | | |
| 1. | The modulus | he modulus operator can be used for floating point datatypes. State True or False. | | | |
| 2. | | is a highly optimized set of instruction generated out of java source file | | | |
| | after interpre | tation of a program. | | | |
| 3. | is a mechanism by which a call to overridden methods is resolved at run | | | | |
| | time rather th | nan compile time. | | | |
| 4. | | _ is the package that is automa | tically import | ted in java. | |
| 5. | | is the top most class in java exception hierarchy. | | | |
| 6. | Predefined streams are available in class. | | | | |
| 7. | | _ is a dynamic array. | | | |
| | | is a collection class which store key value pairs where key and values | | | |
| | are strings. | | | | |
| 9. | | _ is a passive control. | | | |
| 10. The class Applet belongs to package. | | | | | |
| (10 x 1 = 10 Marks) | | | | | |
| | | | | | |
| Part B | | | | | |

Answer all questions. Each question carries 2 marks.

- 11. Differentiate between JVM and JDK.
- 12. Define constructors.
- 13. What are Wrapper class?
- 14. What is BufferedReader?
- 15. Write a short note on socket.

 $(5 \times 2 = 10 \text{ Marks})$

Part C

Answer any *five* questions. Each question carries 4 marks.

- 16. Explain the syntax of switch.
- 17. Discuss overloading with example.
- 18. What are arrays? Discuss how one and two dimensional arrays are initialized in java.
- 19. Discuss about parameter passing mechanism of java.
- 20. Explain Thread synchronization with suitable examples.
- 21. Discuss the uses of throw and throws with examples.
- 22. Explain the uses of File class. Write a program to copy a file to another file.
- 23. Discuss the role of Adapter in event handling.

 $(5 \times 4 = 20 \text{ Marks})$

Part D

Answer any *five* questions. Each question carries 8 marks.

- 24. Explain different types of operators in java.
- 25. What is mean by inheritance? Explain different types of inheritance with suitable examples.
- 26. What is mean by Layout manager? Discuss different Layout managers available in awt
- 27. What is the use of applet class? Write a program to draw a rectangle and a circle where the dimensions are passed as the parameters.
- 28. Explain in detail how connections are established using JDBC. Discuss different statement interfaces available in JDBC.
- 29. Explain different ways to create Threads in Java. Give suitable examples.
- 30. What are interfaces? How interfaces can be inherited in java?
- 31. Write a note on Collections Framework.

 $(5 \times 8 = 40 \text{ Marks})$
