(Pages: 2)

Name :....

Reg. No :

SECOND SEMESTER M.Sc. DEGREE EXAMINATION, APRIL 2025

(CBCSS-PG)

(Regular/Supplementary/Improvement)

CC19P CSS2 C10 - PRINCIPLES OF SOFTWARE ENGINEERING

(Computer Science)

(2019 Admission onwards)

Time: 3 Hours

Maximum: 30 Weightage

Part-A

Answer any *four* questions. Each question carries 2 weightage.

- 1. Discuss software engineering challenges?
- 2. Explain with a diagram- state chart diagram for order object.
- 3. Analyse risk management in software engineering.
- 4. List down the difference between project plan and test plan.
- 5. Define the different types of information sources.
- 6. Quote on literature survey.
- 7. Define report writing in detail.

$(4 \times 2 = 8 \text{ Weightage})$

Part-B

Answer any *four* questions. Each question carries 3 weightage.

- 8. Explain any one agile model with figure.
- 9. Discuss the phases of SDLC.
- 10. Explain feasibility study. Briefly explain the types of feasibility.
- 11. Explain cohesion and coupling.
- 12. Interpret a DFD to second level for library management.
- 13. Analyse on code review and documentation.
- 14. Analyse test plan. Give some of the example test plan for any software as example.

 $(4 \times 3 = 12 \text{ Weightage})$

Part-C

Answer any *two* questions. Each question carries 5 weightage.

15. Explain software requirement specification. Explain the components and characteristics of SRS.

- 16. Describe structured analysis and design.
- 17. Compare and contrast on UI design.
- 18. Categorize the method of UI design methodology and process planning.

 $(2 \times 5 = 10 \text{ Weightage})$
