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FIFTH SEMESTER B.C.A. DEGREE EXAMINATION, NOVEMBER 2019 (CUCBCSS-UG)

CC17U BCA5 B08 - COMPUTER ORGANIZATION AND ARCHITECTURE

(Core Course)

(2017 Admission Regular)

Time: Three Hours Maximum: 80 Marks

PART A

Answer *all* questions. Each question carries 1 mark.

- 1. What is decoder?
- 2. What is the use of a multiplexer?
- 3. What is flip-flop?
- 4. Define RAM.
- 5. What is the purpose of micro program sequencer?
- 6. What is meant by handshaking?
- 7. What is delayed branch?
- 8. What is cache miss?
- 9. What is the use of IN instruction?
- 10. Define peripheral devices with two examples.

 $(10 \times 1 = 10 \text{ Marks})$

PART B

Answer *all* questions. Each question carries 2 marks.

- 11. Draw the block diagram and truth table of full adder circuit.
- 12. Write the differences between Synchronous and Asynchronous counters.
- 13. What are the important differences between RAM and content addressable memory?
- 14. What are the basic register reference instructions?
- 15. What are the two methods to design a control unit?
- 16. What is interrupt? Write down two advantages of interrupt.
- 17. Write a short note on Input-Output Processor.
- 18. What is the use of strobe control in asynchronous data transfer?

 $(8 \times 2 = 16 \text{ Marks})$

PART C

Answer any six questions. Each question carries 4 marks.

- 19. What are the different types of instruction formats?
- 20. Describe briefly about look-ahead carry adders with block diagram.
- 21. Explain serial in serial out shift registers.
- 22. Briefly explain about instruction cycle.
- 23. Explain data transfer and manipulation instructions with examples.
- 24. Briefly describe about virtual memory.
- 25. Describe about memory transfer instructions with examples.
- 26. Draw circuit diagram and truth table of a multiplexer and write it's applications.
- 27. Differentiate between edge triggering and pulse triggering.

 $(6 \times 4 = 24 \text{ Marks})$

PART D

Answer any *three* questions. Each question carries 10 marks.

- 28. Describe in detail about mod N counter, Ring counter and Johnson's counter.
- 29. (a) Differentiate between encoder and decoder.
 - (b) Explain a BCD to 7-segment decoder with a neat block diagram.
- 30. Explain about Cache memory and various mapping techniques associated with Cache.
- 31. (a) Write the need of addressing modes. Explain various addressing modes supported by a general purpose CPU.
 - (b) Write a short note on control memory and micro programmed control unit.
- 32. (a) Discuss about various interrupts.
 - (b) Explain daisy chaining process of prioritizing interrupts.

 $(3 \times 10 = 30 \text{ Marks})$
