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Name:	
Reg. No.	

SIXTH SEMESTER B.C.A. DEGREE EXAMINATION, APRIL 2019

(Regular/Supplementary/Improvement)

(CUCBCSS - UG)

CC15U BCA6 B14 - SOFTWARE ENGINEERING

Computer Application – Core Course

(2015 Admission onwards)

Time: Three Hours

Maximum: 80 Marks

PART A

Answer *all* questions. Each question carries 1 mark.

- 1. Write the full form for SDLC
- 2. ______ is the simplest among all metrics available to measure project size.
- 3. _____ Document is the final outcome of the requirement analysis and specification phase
- 4. A design is said to be highly modular if modules have high ______ and _____ low .
- 5. _____ is a graphical model that shows different functions and data interchange among those functions.
- 6. Write the full form for ADT
- 7. ______ is used to model the state canges of an object.
- 8. The process of collecting information about software requirements from different individuals such as users and stakeholders is known as _____
- 9. Which of the following is a black-box testing approach?
 - (i) Path testing (ii) Boundary value testing
 - (iii) Mutation testing (iv) Branch testing

10. ______is the most expensive phase of the software life cycle.

 $(10 \times 1 = 10 \text{ Marks})$

PART B

Answer *all* questions. Each question carries 2 marks.

- 11. Explain feasibility study.
- 12. Name Project estimation techniques.
- 13. What are characteristics of good user interface?
- 14. What are the main advantages of using CASE tools?

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15. What are testing activities?

PART C

Answer any *five* questions. Each question carries 4 marks.

- 16. Explain iterative waterfall model.
- 17. Distinguish between GUI and text based UI.
- 18. Explain coupling and cohesion.
- 19. What are different views for UML diagram?
- 20. What are testing activities?
- 21. Draw architecture of CASE environment.
- 22. Explain use case model.
- 23. What are basic issues in any reuse program?

(5 x 4 = 20 Marks)

PART D

Answer any *five* questions. Each question carries 8 marks.

- 24. Explain Project estimation techniques.
- 25. Briefly explain different types of user interfaces.
- 26. What are class diagrams? Draw one example.
- 27. What are the different categories of Risk Management? How can risk be effectively identified by a project manager?
- 28. Define SRS. Explain about the document in detail.
- 29. Explain ISO 9000 certification and discuss the relative merits with SEI CMM based quality assessment.
- 30. What are three stages of Testing?
- 31. Explain the different approaches to software design with example.

 $(5 \times 8 = 40 \text{ Marks})$

(5 x 2 =10 Marks)