19P267	(Pages: 2)	Name
		Reg. No

SECOND SEMESTER M.Sc. DEGREE EXAMINATION, APRIL 2020 (CUCSS - PG)

CC19P CSS2 C09 - COMPUTATIONAL INTELLIGENCE

(Computer Science)

(2019 Admissions Regular)

Time: Three Hours Maximum: 30 Weightage

PART A

Answer any *four* questions. Each question carries 2 weightage.

- 1. How heuristic is applied in games?
- 2. Illustrate production system and its categories.
- 3. Give a detailed account of logic programming.
- 4. Explain planning system and its components.
- 5. Discuss the role of reasoning in AI. How predicate logic is used in AI to represent knowledge?
- 6. Explain knowledge acquisition and knowledge engineering in detail.
- 7. What are the operators used in genetic algorithm? Explain its significance.

 $(4 \times 2 = 8 \text{ Weightage})$

PART B

Answer any *four* questions. Each question carries 3 weightage

- 8. Explain resolution in propositional and predicate logic with suitable example.
- 9. Explain Min-Max algorithm and alpha-beta cut-offs.
- 10. Write about Hopfield networks and back propagation.
- 11. Explain the architecture of expert system with a neat diagram and mention its features.
- 12. Describe Best First Search algorithm with example.
- 13. Discuss:
 - a) Characteristics, scope and applications of Artificial Intelligence.
 - b) Non-monotonic reasoning.

 $(4 \times 3 = 12 \text{ Weightage})$

PART C

Answer any *two* questions. Each question carries 5 weightage.

- 14. Explain how slot and filler structures are used for knowledge representation?
- 15. Explain machine learning and its types in detail.
- 16. Describe Hill Climbing. What do you infer from hill climbing search algorithm?

17. Describe:

- a) Forward and backward reasoning.
- b) Breadth First Search and Depth First Search with example.

 $(2 \times 5 = 10 \text{ Weightage})$
