20U	1370	(Pages: 2)	Name:
			Reg. No:
	THIRD SEMESTER B.Voc. DEC		
	(Regular/Supj	plementary/Improv	ŕ
		nation Technology	
		Admission onwards	
Time:	Three Hours		Maximum: 80 Marks
		PART A	
	Answer all question	s. Each question ca	arries 1 mark.
1.	C language is developed by		
2.	% Operator is called		
3.	is a decision-making st	atement.	
4.	is an example of unary	operator.	
5.	Structure is a(n) data ty	pe.	
6.	The format identifier %u is used to	For	
7.	By default, real number is treated	as	
8.	Pointer is a special kind of variab	le which is used to	store of the variable.
9.	In an array, elements are always s	tored in	memory locations.
10). In a switch statement the case lab	el must end with a	
			$(10 \times 1 = 10 \text{ Marks})$
		Part B	
	Answer any eight question	ons. Each question	carries 2 marks.
11	. List any three importance of C.		
12	2. What are the rules for formulating	g variable names?	
13	3. What is the difference between ar	integer constant a	and a float constant?
14	. What is ternary operator?		
15	Explain if else statement.		
16	6. What is the purpose of go to state	ment?	
17	. What is mean by function argume	ent, function call ar	nd return values?
18	3. What is fopen()?		
19	O. What is command line argument?		
20). What is global variable?		
21	. What are nested statements?		
22	2. Compare break and continue state	ements.	

 $(8 \times 2 = 16 \text{ Marks})$

Part C

Answer any six questions. Each question carries 4 marks.

- 23. Write the basic structure of C program. Explain.
- 24. Explain the different types of constants and variables in C
- 25. Explain type conversions in C.
- 26. Differentiate structure and array.
- 27. Explain two-dimensional array with an example.
- 28. Explain pointer with suitable example.
- 29. Differentiate between switch and if-else.
- 30. Write a short note on file handling in C.
- 31. Write a C program to swap the numbers using Call by reference.

 $(6 \times 4 = 24 \text{ Marks})$

Part D

Answer any two questions. Each question carries 15 marks.

- 32. Define structure and union. Explain the way of declaring and accessing them.
- 33. a) Explain different data types.
 - b) What are C tokens? Explain.
- 34. Explain the different types of if statement.
- 35. Explain the different looping control structures available in C.

 $(2 \times 15 = 30 \text{ Marks})$
