

Vocational Minor 1 – English for Digital Communication – FEN1VN101

Module	Unit	Content	Hrs. (48+ 12)	Marks (70)
Module	Unit		10	20
I	Module 1			
	1	English in the Age of Globalization	1	
	2	ICT, CALL, MALL, CMC	2	
	3	Human Language Translation (HLT)	1	
	4	Applied Linguistics and Technology	2	
	5	Machine Translation	2	
	6	Open-Source Resources	2	
<p>Learning activities: Fix a page from a book (EPUB) and the teacher can make comprehension questions. Students can submit using online methods.</p>				
II	Module II		13	20
	7	Language of e-correspondence, Email – email addressing, mailbox, saving emails, sending same mail to various users, webinars, Net Speak, digitized texts, blogs, privacy, netiquette	3	
	8	Document handling – sending soft copy as an attachment, enclosures to email, sending a portion of the document as email virtual libraries	3	

	9	Webinars- how to conduct webinars	2	
	10	Net Speak, Digitized Texts	1	
	11	Blog writing, how to create a blog page	2	
	12	Privacy and netiquette	2	
		<p>Learning Activities</p> <p>The teacher can create a sample business email and Students are asked to edit the text (correct the spelling, add contractions, etc.) in PDF format.</p>		
III	Module 3		15	15
	13	Digital Learning, Virtual Classrooms, Google Classrooms, SWAYAM	4	
	14	MOOC	3	
	15	E-Pathshala, Project Guttenberg	3	
	16	Smartphones as potential educational tool, Use of e-learning apps	3	
	17	Podcasts, Voice boards, Canva, Electronic spellchecks (wordscapes), Translation websites, Digital game-based learning, Blended Learning	2	
Learning activities: Students are asked to create a digital poster using Canva				
IV	Module 4		10	15
	18	Digital Humanism	2	
	19	Artificial intelligence and language tools	2	
	20	Chat GPT, Talk Pal	2	
	21	Soofy, GPTionary	2	

	22	Natural Language Processing (NLP)	2	
	Learning activities: The teacher checks for difficult words (six, seven letter words) via ChatGPT. These words can be used to create sentences via Google Classroom/ MS Teams. The teacher can check each submission.			
V	Open Module: Practical Applications and Case Study			12
	Post learning activities can be assigned putting into practice the various aspects of digital learning tools.			